



Komodo – Kudu – Kid

**Komodo beats the kid.**

**The kid beats the kudu.**

**The kudu beats the Komodo.**

## **Komodo-Kudu-Kid!**

### **Review Game**

This game is similar to “Paper-Rock-Scissors.” When a child answers a review question accurately, they earn a chance to play the game. They pick an opponent by asking a review question which is answered correctly.

The two players stand back to back. The class counts to three. (Or a chosen student counts.) On “three,” each player strikes a pose.

For Komodo - hold hands like claws.

For Kudu - (African antelope), stick fingers behind head like antlers.

For Kid – cross arms and smile.

Komodo beats the kid. The kid beats the kudu.  
The kudu beats the Komodo.

In case of a tie, keep playing until one player wins.

The winning player stays in place and calls on another student to answer a review question. The student giving the correct answer gets to play the game and challenge the winner.

The game keeps going until the questions or time are/is completed for the game.

*This game has been adapted from CEF missions lesson: “More Than She Could Imagine.” Teach Kids! March/April 2007, page 27.*