Instructions for Memory/Concentration Game for the Wordless Book Curriculum Set, Fall 2016

Good News in the Wordless Book

The children can color the printed black and white copied squares and cut them out with scissors. Or the squares can be pre-cut to save time and printed in color. Both masters are supplied.

The topside is the theme: Good News. (That cannot be colored because they all have to look the same.) On the other side are symbols for the pages of the Wordless Book: gold, dark, red, clean, green with the addition of a blue-lined cloud for "coming again"

The children each get two sheets. This is to supply them with matching squares.

To Play the Game: Lay out one set of the cards on a flat surface with the words, "Good News" facing up. Children take turns turning over 2 cards. If they make a match, before removing the matching cards, the child reads the sentence below the symbol of the first card. Before picking up its match, the rest of the group echoes by reading the sentence on the matching card. The next child takes a turn, turning over two cards.

If they do not make a match, the cards are returned to their place and the next child takes a turn until all the matches are made. Shuffle the cards in a different order and play again as time permits. *Encourage them to play with someone at home.*

Keep scrolling for masters below to be copied for class distribution in two versions, black and white and color.

Zews Good Zews Good Zews News Good Good News Zews Good Good



